

Chapter 7: Coordinate Geometry

This chapter introduces the language to describe the position and location of points on a plane using numbers. You will learn how to find distances, midpoints, and areas using these number pairs called coordinates.

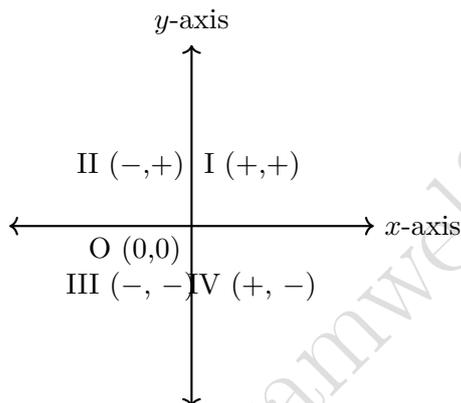
1. The Cartesian Plane

The foundation of coordinate geometry is a plane formed by two perpendicular number lines.

1. Cartesian Plane / Coordinate Plane

Plane = x -axis \perp y -axis

- **x -axis:** The horizontal number line.
- **y -axis:** The vertical number line.
- **Origin (O):** The point of intersection $(0, 0)$.
- **Quadrants:** The axes divide the plane into four regions (I, II, III, IV).



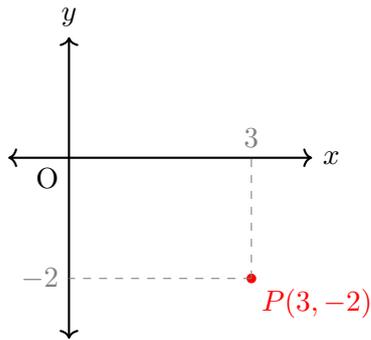
2. Coordinates of a Point

Every point on the plane can be uniquely identified by an ordered pair of numbers.

2. Coordinates of a Point P

$P(x, y)$

- **x -coordinate (Abscissa):** The perpendicular distance from the y -axis.
- **y -coordinate (Ordinate):** The perpendicular distance from the x -axis.
- **Usage:** To plot a point $P(3, -2)$, move 3 units right (along x -axis) and 2 units down (parallel to y -axis).



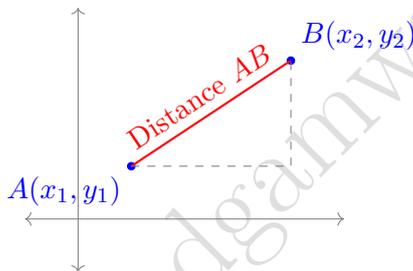
3. Distance Formula

Used to find the length of the line segment joining two points.

3. Distance between Two Points

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

- $A(x_1, y_1)$: Coordinates of the first point.
- $B(x_2, y_2)$: Coordinates of the second point.
- AB : Length of the segment joining A and B .
- **Usage:** Directly apply the formula. Remember: Squaring the differences removes any negative sign issues.



4. Section Formula

Used to find the coordinates of a point that divides a line segment in a given ratio.

4. Internal Division Point P

$$P(x, y) = \left(\frac{mx_2 + nx_1}{m+n}, \frac{my_2 + ny_1}{m+n} \right)$$

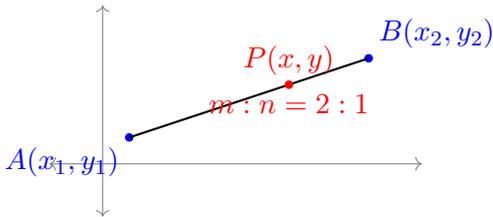
- $A(x_1, y_1), B(x_2, y_2)$: Endpoints of the segment.
- $m : n$: Ratio in which P divides AB internally (P lies between A and B).
- $P(x, y)$: Coordinates of the dividing point.

- **Usage:** Identify m and n correctly from the given ratio $m : n$. For the midpoint, use $m : n = 1 : 1$.

5. Midpoint Formula (Special Case: $m : n = 1 : 1$)

$$M(x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

- M : Midpoint of segment AB .
- **Usage:** Shortcut to find the exact middle point of a segment.



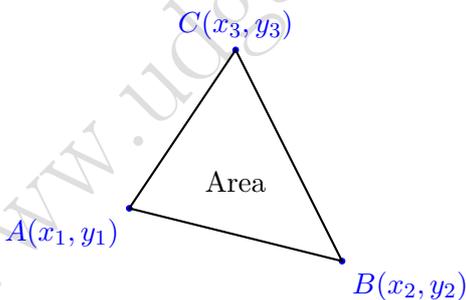
5. Area of a Triangle

Used to find the area when vertices' coordinates are known.

6. Area using Coordinates

$$\text{Area} = \frac{1}{2} |x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2)|$$

- $A(x_1, y_1), B(x_2, y_2), C(x_3, y_3)$: Vertices of triangle ABC .
- **Area:** The absolute value ensures a positive area.
- **Usage:** Write coordinates in order. The formula gives zero if points are collinear (a check for collinearity).



6. Collinearity of Points

Three points are collinear (lie on the same straight line) if the area of the triangle formed by them is zero.

7. Condition for Collinearity

$$x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2) = 0$$

- This is simply the area formula set equal to zero.
- **Usage:** To check if points A, B, C are in a straight line without plotting them.

Quick Revision Summary

Here are all the essential formulas from this chapter for a quick recap.

1. Distance Formula

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

2. Section Formula (Internal Division)

$$P(x, y) = \left(\frac{mx_2 + nx_1}{m+n}, \frac{my_2 + ny_1}{m+n} \right)$$

3. Midpoint Formula

$$M(x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

4. Area of a Triangle

$$\text{Area} = \frac{1}{2} |x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2)|$$

5. Condition for Collinearity

$$x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2) = 0$$